

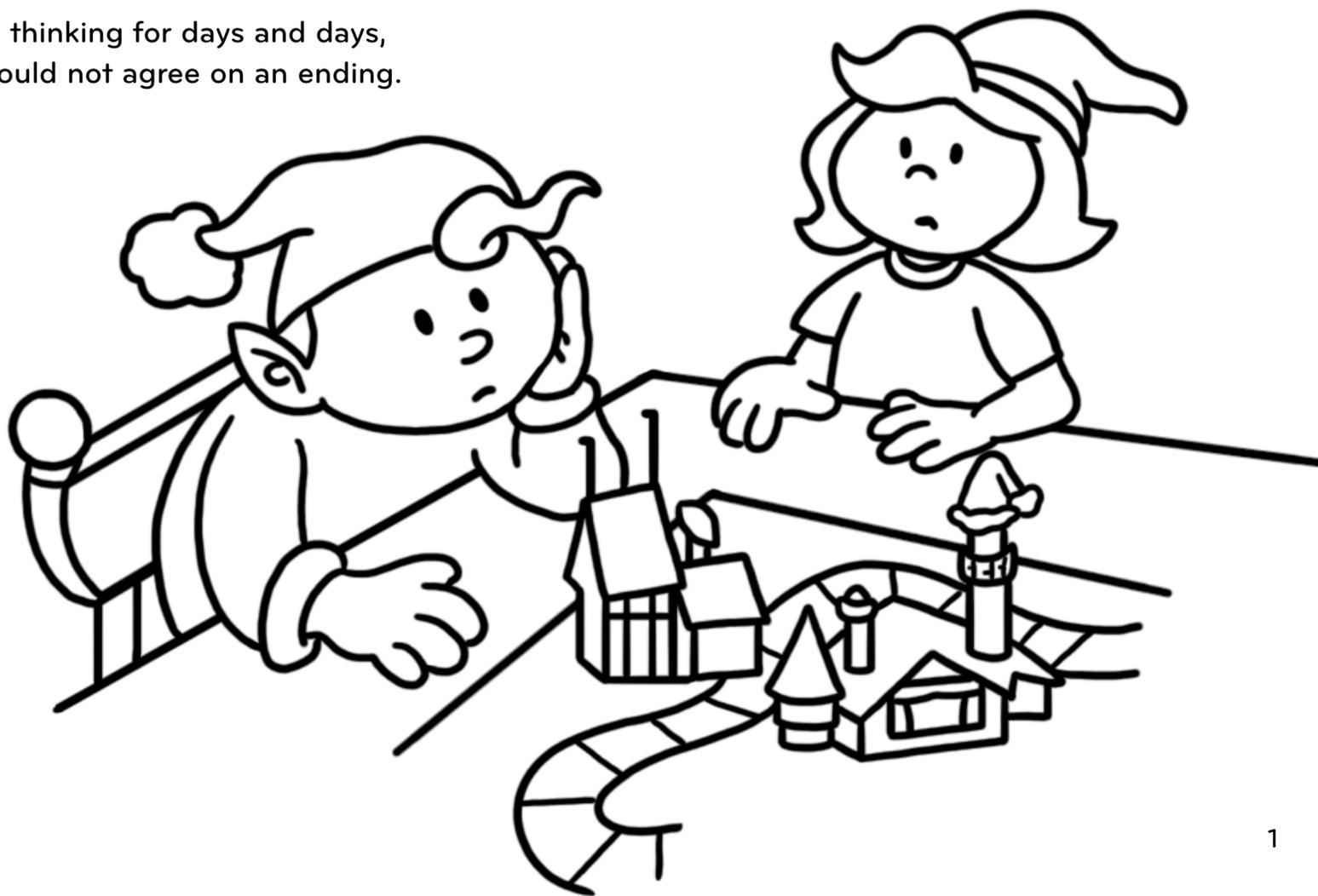
The Santa's Secret Village Game



Bonnie and Bud had been working really hard making a new board game for children this Christmas.

But they had one problem, they couldn't decide how a player should "win" the game.

They had been thinking for days and days, and still they could not agree on an ending.



Burt, the head elf, stopped by to check on their progress. "How's the game coming along?" asked Burt.

"Great!" replied Bonnie. "This new game is going to be lots of fun to play. The children will learn all about our life at the North Pole."

"That's right!" added Bud. "Children can visit the Workshop, Mailroom, Mrs. Claus' Kitchen, and even Santa's house! It will be like they are right here at the North Pole."

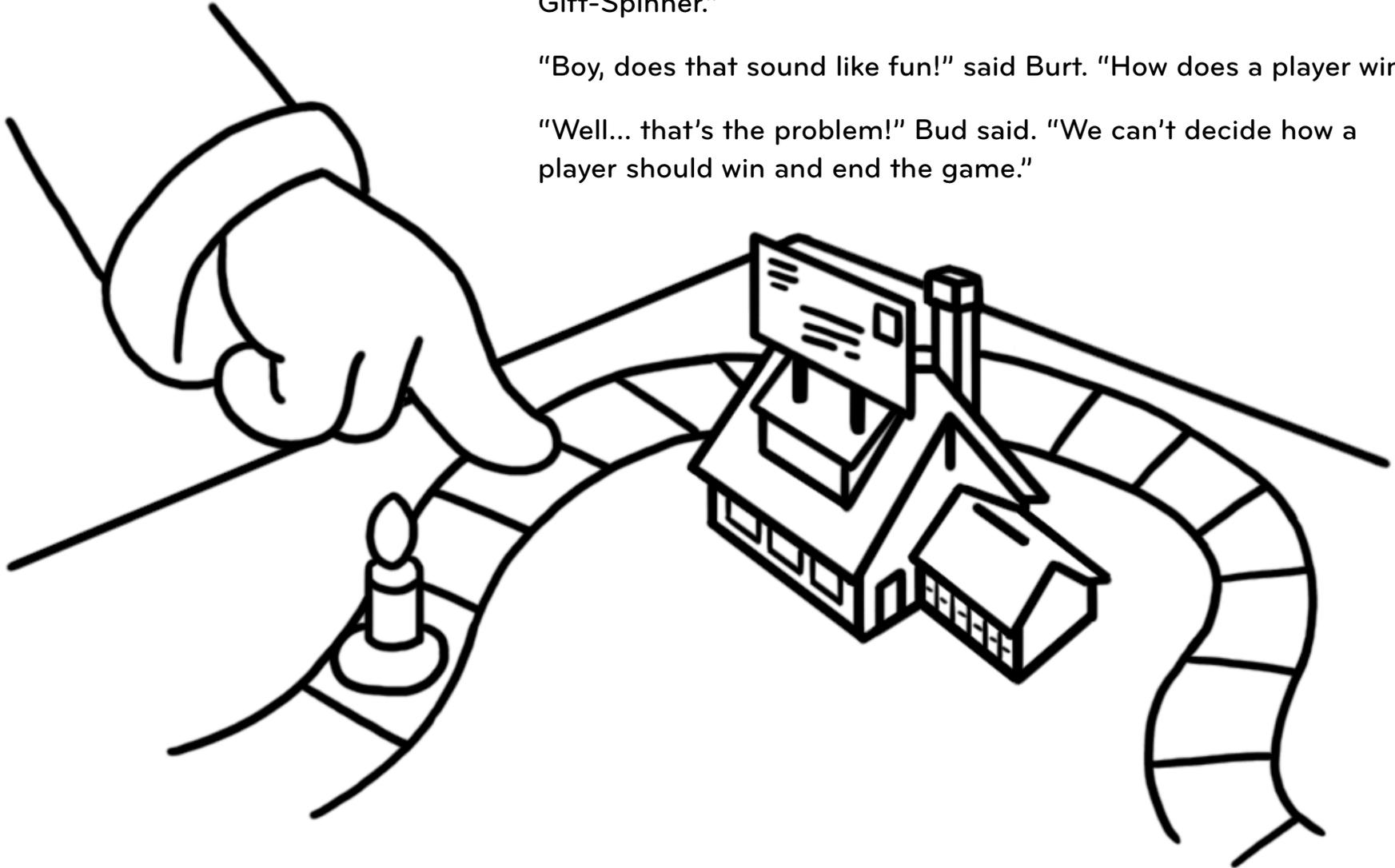


"How do you play?" asked Burt.

"Well," Bonnie answered, "You roll the dice and move around the board, visiting different places in Santa's Secret Village. At each place you have a chance to collect presents by spinning Santa's Gift-Spinner."

"Boy, does that sound like fun!" said Burt. "How does a player win?"

"Well... that's the problem!" Bud said. "We can't decide how a player should win and end the game."



"I think the player who collects the most presents should win!" said Bud.

"Not me," said Bonnie. "I think the first one around the board should win."

"Hmmm," Burt thought. "Deciding how someone should win the game is pretty hard." Then he had a great idea.

"Why don't we ask Santa? After all, he is the expert!"



Burt, Bonnie and Bud went to see Santa.

Burt explained to Santa how the new "Santa's Secret Village" game was played, and asked him how he thought the game should be won.

"Ho! Ho! Ho! That's easy," Santa laughed. "Christmas and the holiday season is all about GIVING to others, not just getting presents. The winner is the one who gives the most to others. That's the real spirit of the Christmas season!"

"You're right Santa!" exclaimed Bonnie.

"Thanks, Santa!" said Bud, as they hurried back to the workshop to finish working on their game.

THE END!

